## U10 MLU Youth Development Week 1

## Topic: <u>Dribbling for Possession</u>

Objective: To improve dribbling and shielding technique

Technical Warm up	Organization	Coaching Pts.
	Technical Box:	Keep the ball close
	All players dribbling in a defined space. Players should use all surfaces of their feet.  Coach: Prompt players to work on change of direction, scissors, fake left/go right, step over and turn, pull back, half-turn, sole of the foot rolls when he claps, "change", "turn", etc.  Version 2: Walk around and put pressure on the players  Version 3: Players will try to knock each other's soccer balls out of the grid while maintaining possession of their own.	<ul> <li>Use all surfaces of the foot         <ul> <li>Inside/outside</li> <li>Sole</li> <li>Laces</li> </ul> </li> <li>Keep your head up and use peripheral vision</li> <li>Change of direction and burst of speed</li> <li>Be creative – try something new</li> <li>Time: 15 minutes</li> </ul>
Small Sided Game	Organization	Coaching Pts.
	Steal-Sheild: Pair up the players with one ball. One player starts with the ball and at coach's command, his/her partner tries to steal the ball away. The player that ends with the ball gets a point. If the ball goes out of bounds, one of the players must get it back in play very quickly.  Coach: Show proper shielding technique during the demonstration. Fix technical shielding errors throughout the activity to assure that the group is doing it properly.	<ul> <li>Body sideways on to opponent</li> <li>Use arm to protect and know where defender is going</li> <li>Knees bent</li> <li>Turn as defender attacks or reaches for the ball</li> </ul> Time: 15 minutes
Exp. Small Sided Game	Organization	Coaching Pts.
	3v3 End-zone Game:  Two teams play in a defined space with each team attacking an end-zone defended by the opponent.  Teams score points when a player dribbles into the opponent's end-zone under control.	Identification of visual cues     1v1 no defender behind     Free space in front of dribbler     Near the attacking area      Identification of verbal cues     "take space", "time", "take him on"
www.gorb-grafres.com	<b>Coach:</b> Encourage players to recognize opportunities to burst into space under control.	<ul> <li>Correct shape and balance of team</li> <li>Deception and disguise</li> <li>Attack at pace and set up the defender</li> </ul>
Game	to burst into space under control.	team  • Deception and disguise  • Attack at pace and set up the defender  Time: 20 minutes
Game 6v6 Scrimmage		team  Deception and disguise  Attack at pace and set up the defender